



### SPECIAL DOUBLES

After Overcall: **Penalty**  \_\_\_\_\_  
 Negative  thru 4h  
 Responsive  : thru 4h Maximal   
**Support: Dbl.**  thru 2h **Redbl**   
 Card-showing  Min. Offshape T/O   
 MicRose xx, Snapdragon, ELC

### SIMPLE OVERCALL

1 level 7 to 17 HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NF Const  NF   
 Jump Raise: Forcing  Inv.  Weak   
 New suit NF 1 level

### JUMP OVERCALL

Strong  Intermediate  Weak

### OPENING PREEMPTS

Sound Light Very Light  
 3/4-bids     
 Conv./Resp. \_\_\_\_\_

### DIRECT CUEBID

OVER: Minor Major  
 Natural    
 Strong T/O    
 Michaels    
 Any (1♣) 2♦ is Michaels

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430   
 redwood, exclusion 01122, non-serious 3nt, D1st step Psecond step over  
 interference of first or second step higher levels it is depo. otherwise D1P2  
 vs Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

### LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
<b>x x</b>	x x(x)x	<b>x x</b>	x(x)x(x)
x x x	x x x x(x)	<b>x x x</b>	x(x)x(x)x
<b>(A)K</b> x	<b>(T)9</b> x	<b>(A)K</b> J x	A <b>(Q)J</b> x
<b>(K)Q</b> x	K <b>(J)T</b> x	A <b>(J)T</b> 9	A <b>(T)9</b> x
<b>Q</b> J x	K <b>(T)9</b> x	<b>K</b> Q J x	<b>(K)Q</b> T 9
<b>J</b> T 9	Q <b>(T)9</b> x	<b>Q</b> J T x	Q <b>(T)9</b> x
<b>K</b> Q T 9	<b>J</b> T 9 x	<b>T</b> 9 x x	

### LENGTH LEADS:

4th Best vs SUITS  vs NT   
 3rd/5th Best vs SUITS  vs NT   
 King is Power vs. NT; Coded MIDHAND/Bid Reversal  
 standard remaining count or suit preferences

### Primary signal to partner's leads

Attitude  Count  Suit preference

### NOTRUMP OVERCALLS

**Direct:** 15 to 18- Systems on   
**Conv.**  dont runouts: \_\_\_\_\_  
**Balancing:** 11 to 15  
 Jump to 2NT: Minors  2 Lowest   
**Conv.**  size/rev trans sessler \_\_\_\_\_

### DEFENSE VS NOTRUMP

vs: **DIR + WK** **BAL (STR) + H**  
 2♣ **Majors** **+Maj** \_\_\_\_\_  
 2♦ **1 Major** **+Maj** \_\_\_\_\_  
 2♥ **H + Minor** **NAT** \_\_\_\_\_  
 2♠ **S + Minor** **NAT** \_\_\_\_\_  
 Dbl: **Penalty** **1m OR BOTH** \_\_\_\_\_  
 Other: \_\_\_\_\_

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit   
 2NT Over Limit+ Limit Weak  
 Majors     
 Minors     
 Other: **Transfers 2 Lvl/Bergen 3 lvl**

### VS Opening Preempts Double Is

Takeout  thru 4♥ **Penalty**   
 Conv. Takeout: \_\_\_\_\_  
 Lebensohl 2NT Response   
 Other: **Better Minor Lebensohl**

### DEFENSIVE CARDING

Standard:  vs SUITS  vs NT   
 Except   
 Upside-Down: \_\_\_\_\_  
 count    
 attitude

### FIRST DISCARD

Lavinthal    
 Odd/Even    
 udca    
**OTHER CARDING**  
 Smith Echo REV    
 Trump Suit Pref.    
 Foster Echo

**NAMES** Adam Grossack & Zachary Grossack

### GENERAL APPROACH

2/1 unconditional force, naturalish style  
**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  **Natural 2 Bids**  Other  \_\_\_\_\_

### NOTRUMP OPENING BIDS

**1NT**  
14= to 17=  
 \_\_\_\_\_ to \_\_\_\_\_  
 5-card Major common   
 System on over 2♣, t/o x  
 2♣ Stayman  Puppet   
 2♦ **Transfer to ♥**  **4♦, 4♥ Transfer**   
**Forcing Stayman**  **Smolen**  transfe leb.  
 2♥ **Transfer to ♠**  **Lebensohl**  (slow denies)  
 2♠ **transfer to ♣**  **Neg. Double**  2+3  
 2NT ~9 points  **Other:** dont runouts, rev sessl

3♣ **transfer to ♦** \_\_\_\_\_  
 3♦ **invitational with ♦** \_\_\_\_\_  
 3♥ **31(54) or 4144** \_\_\_\_\_  
 3♠ **13(54)** \_\_\_\_\_

**2NT 19+ to 21-**  
 Puppet Stayman   
**Transfer Responses:**  
**Jacoby**  **Texas**   
 3♠ **Minor Suit Stay.**  
 3♣ **is semi puppet** \_\_\_\_\_

**3NT** \_\_\_\_\_ to \_\_\_\_\_  
**Gambling w/ 1 card**

**Conventional NT Openings**  
 Marcus accept, \_\_\_\_\_  
 NT (3C/3D) Switch \_\_\_\_\_

### MAJOR OPENING

Expected Min. Length 4 5  
 1st/2nd **Bergen ♥**    
 3rd/4th **Standard ♠**

### RESPONSES

Double Raise: Force  Inv.  **Weak**   
 After Overcall: Force  Inv.  **Weak**   
 Conv. Raise: **2NT**  **3NT**  **Splinter**   
**Other:** Relay splinters 3 above Major/4  
**1NT: Forcing**  **Semi-forcing**  bph  
 2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
 3NT: \_\_\_\_\_ to \_\_\_\_\_  
**Drury** : **Reverse**  **2-Way**  **Fit**   
**Other:** 2♣-3 piece, 2♦-4 piece/trf comp  
 mixed raises in comp

### MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.  
 1♣      
 1♦

### RESPONSES

Double Raise: Force  Inv.  **Weak**   
 After Overcall: Force  Inv.  **Weak**   
 Forcing Raise: **J/S in other minor**   
**Seven voice spl**  **Other:** **step raises** \_\_\_\_\_  
 Frequently bypass 4+♦   
 1NT/1♣ 7+ to 10  
 2NT Forcing  Inv.  11+ to 12  
 3NT: 13 to 15  
**Other:** **Mixed in Comp** \_\_\_\_\_

### DESCRIBE RESPONSES/REBIDS

2♣ 21 to \_\_\_\_\_ HCP  
 Strong  **Other**  SAF. Could be 8-10  
 2♦ Resp: Neg  Waiting  **KOKISH;** semi puppet  
 2♦ \_\_\_\_\_ to \_\_\_\_\_ HCP possible 5 cards mod ogust 1/2 white  
 Natural: Weak  **Intermediate**  **Strong**  **Conv.**  2NT Force  **New Suit NF**   
 2♥ \_\_\_\_\_ to \_\_\_\_\_ HCP possible 5 cards regular ogust other seats  
 Natural: Weak  **Intermediate**  **Strong**  **Conv.**  2NT Force  **New Suit NF**   
 2♠ \_\_\_\_\_ to \_\_\_\_\_ HCP possible 5 cards new suit nf 2 level NV  
 Natural: Weak  **Intermediate**  **Strong**  **Conv.**  2NT Force  **New Suit NF**

### OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF mixed raises

Weak Jump Shifts: In Comp.  **Not in Comp.**  **Bart, lebensohl/reverses, xyz**  
**4th Suit Forcing: 1 Rd.**  **Game**  **weak jumpshift apply upward, zgro relay**  
 various switchez, unusual v unusual lower cue is raise, 1♦ p 1nt 2♣ = bad w/ ma  
 Bad/Good 2nt, 3♣ p 3♦ - ask, 2♠ p 3♠/♥ inversion, WOLFF, Bart, 2nt raise  
 in comp, invit jumps new suit in comp by responder, marcus, 2nt 3c 3s 4c art

## SPECIAL CARDING PLEASE ASK