

Please [Print][Smaller font][Bigger font]

NAMES []		
GENERAL APPROACH		
[] Two Over One: Game Forcing <input type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/> VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/> FORCING OPENING: 1♣ <input type="checkbox"/> 2♣ <input type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/> []		
NOTRUMP OPENING BIDS		
[] 1NT 14 to 17 [] to [] 5-Card Major Common <input type="checkbox"/> System On Over [] 2♣ Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ <input type="checkbox"/> Forcing Stayman <input type="checkbox"/> 2♥ Transfer to ♠ <input type="checkbox"/> 2♠ Transfer to C's 2NT Transfer to D's	3♣ 5/5 weak minors 3♦ 5/5 INV minors 3♥ 1H& 3S(5-4minors) 3♠ 1S & 3H(5-4minors) [] [] 4♦, 4♥ Transfer <input type="checkbox"/> Smolen <input type="checkbox"/> Lebensohl <input type="checkbox"/> ([] denies) Negative Double <input type="checkbox"/> 8-9 2 level 3-4S	2NT 20 to 21 Puppet Stayman <input type="checkbox"/> Transfer Responses: Jacoby <input type="checkbox"/> Texas <input type="checkbox"/> 3♠ transfer to 3NT [] 3NT 17 to 20 ACOL Conventional NT Openings [] []
MAJOR OPENING	MINOR OPENING	
Expected Min. Length 4 5 1st/2nd [] [] 3rd/4th [] []	Expected Min. Length 4 3 NF 0-2 Conv. 1♣ [] [] [] [] 1♦ [] [] [] []	
RESPONSES	RESPONSES	
Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/>	Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/>	

<p>Conv. Raise: 2NT [] 3NT [] Splinter [] Other: Jacoby 2NT 1NT: Forcing [] Semi-forcing [] 2NT: Forcing [] to [] Inv. [] 3NT: 13to15 Drury []: Reverse [] 2-Way [] Fit [] Other: Bergen on over 1H & 1S</p>	<p>After Overcall: Force [] Inv. [] Weak [] Forcing Raise: J/S in other minor [] Single raise [] 12+ Other: Frequently bypass 4+ ♦ [] 1NT/1 ♣: 6to10 2NT: Forcing [] 13to15 Inv. [] 3NT: 15to17 Other: 2H: 11-12Bal 2S tsf 2NT</p>
DESCRIBE	RESPONSES/REBIDS
<p>2 ♣ 22 to [] HCP [] Strong [] Other [] [] 2 ♦ Response: Neg [] Waiting [] []</p>	<p>2H: bust: 0-3 noK 2NT: H suit 8-9Pnt 2Hon []</p>
<p>2 ♦ 5 to 10 HCP [] Natural: Weak [] Intermediate [] Strong [] Conv []</p>	<p>McCabe RONF 2NT Force [] New Suit NF []</p>
<p>2 ♥ 5 to 10 HCP [] Natural: Weak [] Intermediate [] Strong [] Conv []</p>	<p>McCabe RONF @N& 2NT Force [] New Suit NF []</p>
<p>2 ♠ 5 to 10 HCP [] Natural: Weak [] Intermediate [] Strong [] Conv []</p>	<p>McCabe RONF 2NT Force [] New Suit NF []</p>
<p>OTHER CONV CALLS: New Minor Forcing [] 2-Way NMF [] by UPH Weak jump shifts: In Comp. [] Not In Comp. [] [] 4th Suit Forcing: 1 Round except 1S [] To Game</p>	

[]
 []
 []

SPECIAL DOUBLES
 After Overcall: **Penalty** [] []
 Negative [] thru 4S
 Responsive: [] thru 3S
Support: Dbl [] thru 2S
 Card-showing [] Min. Offshape T/O []
 []

NOTRUMP OVERCALLS
Direct: 15 to 18 Systems on []
Conv.[]
Balance: 11 to 14
 Jump to 2NT: Minors [] 2 Lowest []
Conv. Bal NT systems on

SIMPLE OVERCALL
 1-level **7 to 15** HCP (usually)
 Often 4 cards [] Very light style []
Responses
 New Suit: Forcing [] NFConst [] NF []
 Jump Raise: Forcing [] Inv. [] Weak []
 []

DEFENSE VS NOTRUMP

vs: Meckwell	WEAK Landy
2♣ C& higher	Majors
2♦ D& Major	D
2♥ Suit	H
2♠ Suit	S
Dbl Long m or M/M	[]

Other: Weak: 13 or less
 []

JUMP OVERCALL
Strong [] **Intermediate** [] Weak []
 []

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level [] 2-level []
 Redouble implies no fit []

2NT Over	Limit +	Limit	Weak
Majors	[]	[]	[]
Minors	[]	[]	[]

Other: rdbl: 10+PTS

OPENING PREEMPTS

	Sound	Light	Very Light
3/4-bids	[]	[]	[]

Conv./Resp. V NV

VS OPENING PREEMPT DOUBLE IS

Takeout [] thru 4S **Penalty** []
Conv. Takeout:[]
Lebensohl 2NT Response []
Other: 4NT 2 spots

DIRECT CUEBID

	Over:	Minor	Major
Natural		[]	[]
Strong T/O		[]	[]
Michaels		[]	[]

[]

SLAM CONVENTIONS Gerber [] 4NT: Blackwood [] RKC [] 1430 []
Qask; Specific K's: 4H4NT5H5NT=Grand Slam Ask
 []

vs. Interference: DOPI [] DEPO [] Level:[]

ROPI []

LEADS (click card led, if not in bold)

versus Suits

versus Notrump

DEFENSIVE CARDING

vs Suits vs NT

x x
 x x x
 A K x
 K Q x
 Q J x
 J 10 x
 K Q 10 9

x x x x
 x x x x x
10 9 x
 K J 10 x
 K **10** 9 x
 Q **10** 9 x

x x
 x x x
 A K J x
 A J 10 9
 K Q J x
 Q J 10 x
 J 10 9 x

x x x x
 x x x x x
 A Q J x
 A **10** 9 8
 K Q 10 9
 Q **10** 9 8
10 9 8 x

Standard: [] []
 Except [] []
 []
 Upside-Down Count [] []
 Upside-Down Attitude [] []

FIRST DISCARD

Lavinthal [] []
 Odd/Even [] []
 [] []

OTHER CARDING

Smith Echo [] []
 Trump Suit Pref. [] []
 Foster Echo [] []

Length Leads:

4th Best
 3rd/5th Best

vs Suits [] vs NT []
 vs Suits [] vs NT []
 Attitude vs NT []

[]

Primary signal to partner's leads

Attitude [] Count [] Suit Preference []