



### SPECIAL DOUBLES

After Overcall: Penalty  snapdragonish  
 Negative  thru 4♥  
 Responsive  : thru 3♠ Maximal   
 Support: Dbl.  thru 2♥ Redbl   
 Card-showing  Min. Offshape T/O   
 over oc, XX=2 card, pass then X=stiff

### SIMPLE OVERCALL

1 level 7 to 17 HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak   
 jump raise mixed, jump cue weak

### JUMP OVERCALL

Strong  Intermediate  Weak   
2nt natural shortness ask (BLMH)

### OPENING PREEMPTS

Sound Light Very Light  
 3/4-bids     
 Conv./Resp. 3♣-3♦: 2 rlys 2 plcs, 1 slan

### DIRECT CUEBID

OVER: Minor Major  
 Natural    
 Strong T/O    
 Michaels    
 2 way Michaels over prec. 1♦, any 1♣

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430   
 RKC 0314 stack with shortest suit at back (answer keycard yourself)  
 4♣ ZZ takes precedence over mulberry except when 8-11hcp opp. strong 1♣  
 vs Interference: DOPI  DEPO  Level: 4♠ tranfr RKC ROPI

### LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
<b>(X)X</b>	x x(X)X	<b>(X)X</b>	x x x(X)
x x(X)	x x x(X)	x x(X)	x x x(X)
A(K)x	T(9)x	A(K)J x	A Q(J)x
K(Q)x	K J(T)x	A J(T)9	A T(9)x
Q(J)x	K T(9)x	K(Q)J x	K(Q)T 9
J(T)9	Q T(9)x	Q(J)T x	Q T(9)x
K(Q)T 9		J(T)9 x	T(9)x x

### LENGTH LEADS:

4th Best vs SUITS  vs NT   
 3rd/5th Best vs SUITS  vs NT   
 2/4th through declarer, 3/5th in p's suit at NT  
 Exceptions: anyone else's suit, side suit present

### Primary signal to partner's leads

Attitude  Count  Suit preference

### NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on   
 Conv.  XX forces 2C over penalty   
 Balancing: 10 to 17  
 Jump to 2NT: Minors  2Lowest   
 Conv.  3-way range stymn; sys off

### DEFENSE VS NOTRUMP

vs: strong or weak \_\_\_\_\_  
 2♣ majors --> \_\_\_\_\_  
 2♦ 5+ hearts \_\_\_\_\_  
 2♥ 5+ spades \_\_\_\_\_  
 2♠ 4♠s + 5c min \_\_\_\_\_  
 Dbl: penalty --> 2♣ art runout  
 Other 2nt 4c ♥s + 5c+ minor

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit   
 2NT Over Limit+ Limit Weak  
 Majors     
 Minors     
 Other transfers / XX ♥s over prec. 1♦

### VS Opening Preempts Double Is

Takeout  thru 7♥ Penalty   
 Conv. Takeout: cue weak 2=strong 1♠  
 Lebensohl 2NT Response   
 Other: leaping michaels

### DEFENSIVE CARDING

Standard:  vs SUITS  vs NT   
 Except   
 lots of suit preference  
 king power v NT->unblock  
 Upside-Down:  
 count    
 attitude

### FIRST DISCARD

Lavinthal    
 Odd/Even    
 UD attitude

### OTHER CARDING

s/p+++    
 Smith Echos/p    
 Trump Suit Pref.    
 Foster Echo

NAMES Brad Moss Joe Grue NV 1st-4th & Vul 4th seat

### GENERAL APPROACH

Moss/Grue Precision  
 Two Over One: Game Forcing  Game Forcing Except When Suit Rebid   
 VERY LIGHT: Openings  3rd Hand  Overcalls  Preempts   
 FORCING OPENING: 1♣  2♣  Natural 2 Bids  Other

### NOTRUMP OPENING BIDS

1NT  
 14-16n to 15-17 4th 3♣ puppet (modern) \_\_\_\_\_  
 12-16 to 3rd NV 3♦ 3 suited short ♣/♦ \_\_\_\_\_  
 5-card Major common  3♥ 3 suited short ♠ \_\_\_\_\_  
 System on over X, 2♣, 2♦ 3♠ 3 suited short ♥ \_\_\_\_\_  
 2♣ Stayman  Puppet   
 2♦ Transfer to ♥  4♦, 4♥ Transfer   
 Forcing Stayman  Smolen  off staymn X  
 2♥ Transfer to ♠  Lebensohl  (\_\_\_denies)  
 2♠ range or ♣s  Neg. Double   
 2NT ♦s asking +/-  Other: no stopper implication   
 2♦ may be minors GF

2NT 22 to 23  
 Puppet Stayman   
**Transfer Responses:**  
 Jacoby  Texas   
 3♠ ->3nt: ♠ & ♦s  
 4♣ 4c suit, 4M shortness  
 3NT \_\_\_\_\_ to \_\_\_\_\_  
 11 major cards in 1/2

**Conventional NT Openings**  
 3♦ may be 4=4=(0-5)  
 11-12♦ may be minors GF

### MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splitter   
 Other: 1M-3M mixed, 3M-1 weak (comp. notise)  
 1NT: Forcing  Semi-forcing  GF/NF   
 2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
 3NT: weak or ♣+ splint  
 Drury : Reverse  2-Way  Fit   
 Other: 1♥-3nt is ♠+ splint; 3M+1 is weak

### MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: 1♦-2♦ invert  
 Frequently bypass 4+♦   
 1NT/1♣ 8-11hcp to 5+♠  
 2NT Forcing  Inv.  naturato ♣s gf  
 3NT: natural to or 4414  
 Other over 1♦, 3♣ is minors <invite

### DESCRIBE RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2♣ <u>10</u> to <u>15</u> HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> 2♣-2♦-3NT 5=6	6+ ♣s 2♦ = invite or better, art black 3♥ 2=under txfrs
2♦ <u>10</u> to <u>15</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	4415 minus a card 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ <u>5</u> to <u>12</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	3♣ max, 3♦ mid 3M weak, 3oM natural 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>5</u> to <u>12</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	3nt over 2nt solid relay over answer: BLMH 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

**OTHER CONV. CALLS:** New Minor Forcing:  2-Way NMF  2♦ game force  
 Weak Jump Shifts: In Comp.  Not in Comp.  only 1♥-2♠ is <invitational  
 4th Suit Forcing: 1 Rd.  Game  usually; 2130 on countdowns ex 1♦1♥1♠  
 1♥1♠2♣2♦ for natural game force, 2♠ for 54 pickup, beyond transfers invite  
 Lebensohl: Q stayman w/ shortness; oM minors shortness; 3NT minors no shortness

## SPECIAL CARDING PLEASE ASK