

| DEFENSIVE AND COMPETITIVE BIDDING |
|---|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) |
| 1 level overcalls can be as weak as 6+ HCP. |
| 2 level overcalls usually 6 card suit or opening values if Vul. |
| In response change of suit F1 by non-passed at 1L, F1 at 2/3L if RHO has passed. NF at t 2/3L if RHO has bid., Fit at 3L if passed. Fit jumps. Direct raises WK. We play transfers after (1Y)-1M-(X) Jump cue bid in LHO suit at 3 level below our suit = mixed raise (c 6-9 HCP) |
| 2N 4+ card INV+ raise after 1M overcall 2N NAT after 1m overcall, and after any 2L overcall if RHO pass |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 15+-18 in 2 nd 16-18 in 4 th after (1X)-P-(1Y)-1N |
| If overcall in 4th seat or in 2 nd over 1M continuations as after 1N opening |
| If overcall in 2 nd over 1m then 2C PUP 2D, 2D PUP 2H 2M INV 5+ 2N GF 5+M 3L (54) M INV+ |
| In protective seat if non-passed 10-15 then 2C Range/M ENQ |
| In protective if passed 10-11 BAL In non-protective seat if passed unusual |
| |
| JUMP OVERCALLS (Style; Responses Unusual NT) |
| WK 0-11 HCP 6+ suit –optionally aggressive. 2M can be 5 NV. |
| In response new suit F1 (NF over X) 2N enquiry. We play transfers after 1m-(2M)-x and 1H-(2S)-x |
| Re-opening: c.10-13 HCP with 6+ card suit 3H/3S over WK 2 strong NF if jump |
| Jump 2N 5+/5+ lowest 2 unbid suits (19-21 in protective) |
| |
| DIRECT & JUMP CUE BIDS |
| 1m -2m = 5+/5+ MM then 2D bid better 2N PUP 3C 3C INV H 3D INV S |
| 1M-2M= 5+/5+ oM + m. In response 2N R Cue BID GF in M 3D INV in M 3C/4C/4D P/C 4N Bid m 5C/5D NAT |
| Jump cue asks for stop except 3C/3D over short (2-) 1C/1D natural SJO. 4m over 1/2m and 4H over 1/2H strong 4M/4S bid. 4S over 1S/2S strong mm |
| 3M cue over 2M opening asks for stop. 3m cue over 2m opening shows MM |
| VS. NT (vs. Strong/Weak; Reopening;) |
| 2C = MM 2D= H or S |
| 2H= Hearts (5+) +m 2S= spades (5+) + m 2N= both minors or GF 2 suiter. |
| 3C/3D PRE (INT VUL if NT 14-16 or less) 3H/3S PRE |
| X PEN if 1N 14-16 or less, or if 1N 3 rd NV whatever range |
| X either minor if passed or 1N 14+-17 or more. (except when 1N 3 rd NV) |
| |
| VS..PREEMPTS: |
| Doubles take-out .2N/3N natural. |
| 4C/4D over 2M shows 5+/5+ m bid + oM. |
| 4C over 2D and 4D over 3C 5+/5+ m bid+ H |
| Cue bid over 3C/3D 5+/5+MM. Cue over 3H/3S 5+/5+ other M+ m GF .4N over 4S opening 2 suited. 4N over 3M or 4H opening mm |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1C or 2C |
| Against precision 1C X= majors. 1D= A 4 card major and a 5-card minor 1H/1S Nat. 1N 2N=mm Jumps WK 5+suit 0+HCP After 1C-p-1D x is Majors Same against 2C (all one level higher) After bid showing M min NT bid= game try. |
| OVER OPPONENTS' TAKEOUT DOUBLE Some TFR responses after 1C,1D 1H,1S open.2N good raise to 3L+. 2/3L Jumps after 1C WK. After 1D/1H/1S single jumps FIT double jumps below game shortage 1H-(x)-3S and 1S-(x)-3N any singleton. |

| LEADS AND SIGNALS | | | |
|--|---|--|------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's Suit | |
| Suit | 2 nd from bad 3+ suit. 4 th from Honour except 10. Top of sequence | 3 rd and 5 th Optionally highest from xxx(xx) | |
| NT | 2 nd from bad 3+ suit 4 th from Honour (10 optional). A and Q for attitude K for count/unblock at trick 1. | 3 rd and 5 th Optionally highest from xxx(xx) | |
| Subsequent | Ace denies King | Ace denies King | |
| In partners suit, when declarer has PRE at 3 or 4L or when Declarer has shown 5/5+ in 2 suits - and always at 5 level or higher - lead K from AK | | | |
| LEADS | VS SUIT | vs NT | |
| Ace | A+ AK+ | A+ AK+ | |
| King | Kx KQ+ AK AK+ | AK+ KQ+ Kx | |
| Queen | QJ+ Qx | KQ+ QJ+ Qx | |
| Jack | Jx J10+KJ10+ AJ10+ | Jx J10+ AJ10+ KJ10+ | |
| 10 | 10x Q109+ K109+ | 10x Q109+ K109+ | |
| 9 | 9x 109x + | 9x 109x+ Q98 J98 | |
| Hi-X | Xx 2 nd highest from xxx+ and 10xx+ | Xx 2 nd highest from xxx+ and (optionally) 10xx+ | |
| Lo-X | 4 th highest from Hxxx+ Lowest from Hxx | 4 th highest from Hxxx+ Lowest from Hxx | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | Hi = DISC | S/P | Hi = DISC |
| Suit 2 | S/P | Hi=ODD | S/P |
| 3 | Hi =ODD | | Hi=ODD |
| 1 | Hi=DISC | S/P | Hi= DISC |
| NT 2 | S/P | Hi=ODD | S/P |
| 3 | Hi=ODD | | Hi= ODD |
| When partner leads suit follow to 2 nd round with card would have returned Smith Peter in NT – first signal Hi=Like Lead by leader and partner Hi Lo in trumps= S/P or interest in ruff Lead of lowest card from known 5+ card suit vs NT =weak suit | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| Doubles of suit (usually) takeout 4S or below when still trying to find a fit unless (usually) when previously failed to double. Double above 4S values | | | |
| 6+ HCP in protective position | | | |
| 2N response Lebensohl if opposition bid at or raise to 2 level | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Support Doubles showing 3 card support after 1x-1M (or TFR showing 4+M) at or below the level of 2M. Some game-try doubles. After strength/value showing X next X PEN unless opponents jump or raise. Where pass F X usually PEN. Immediate Double of UNT or 2 suited-overcall = values | | | |
| Doubles against 3N or slam can ask for unusual lead RDBL by responder of take-out double of our overcall shows doubleton support. 1C-(p)-p-(x)-RD = 2C and less than 4D. 1N-(x)-RD 2 suited WK when X PEN. | | | |

| WBF CONVENTION CARD | |
|---|------------------|
| CATEGORY : GREEN | |
| Bridge House World Online Teams | |
| PETER CROUCH | (Pitiful) |
| RICHARD PLACKETT: | (Hoofie) |
| SYSTEM SUMMARY | |
| | |
| GENERAL APPROACH AND STYLE | |
| 5 Card Majors. 14-16/15-17 NT. 1C 2+with TRF responses | |
| 2C GF or 23-4 Bal | |
| 2D/2H/2S WK (Intermediate in 4 th). | |
| 3N opener strong 4M bid | |
| | |
| 2/1 GF except 2C over 1H/S ART | |
| Opening, Responding and Pre-emptive style optionally aggressive | |
| | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | |
| 1C-1D. 1C-1H 1C-1S TRF | |
| 1C-2H/2S/3D/3H/3S/4D 1D-2H 1D-2S and 1H-2S are WK | |
| 1C-2D 1D-2D INV+ 4+ raise 1M-3C INV 4+raise 1M-3D and 1D-3D c6-9 HCP 4+Raise 1D-2N 1H-3H and 1S-3S 4+ card PRE raises 1C-2C 5+/4+ MM WK | |
| 4N Opener 1 st and 3 rd NV Pre-emptive 6+/5+ Both Minors | |
| 5H Opener 1 st and 3 rd NV Natural Pre-emptive | |
| 1M-2C = GF C or GF BAL or INV with 2-3M. | |
| After 1C/D- (1S) 2other m = H, 2H= other m 2N in competition often conventional Against 2 suited overcalls 5+/5+ Lower Cue = 4 th Suit INV+ Higher Cue =Raise INV+. Pass then X = PENS | |
| | |
| Against Polish Club 1N= MM 2C= Nat. We pass originally with strong balanced hands. Same against Precision Diamond if opps VUL. | |
| | |
| SPECIAL FORCING PASS SEQUENCES | |
| Pass forcing at red when one hand opens 1st 2nd or 4th in hands, the other shows INV.+ values, and oppo bid above our game before we have had a chance to accept or turn down the invitation. | |
| PSYCHICS: Possible but Rare | |

| OP | ART | CDS | NEG | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND |
|----------|-----|-------|-----|---|--|---|---|
| 1C | | 2 | 4S | Balanced 11-13(14) or Balanced 17-19 or 4+C 9-22 HCP Can have 2C or 5D if 11-13(14) Balanced Can have 2C if 17-19 Balanced Can be light in 3 rd seat Opening style can be aggressive. | 1D 4+H 1H 4+S 1S 4+D 1N 4+C 6-11 HCP 2C =5+4+ MM WK 2D 4+C Inv+2H 2S WK 2N NAT GDF 13-15 may have 4M 3C/4C PRE 3D/3H/3S/4D WK 4H/S NAT 1D/1H/1S responses can be light in HCP | After 1C-1D 1H= 11-13 BAL or min with 5+C and 2/3H. 1N=17-19 BAL 2H=min with 4H 2N= Good raise to 3+H. 3S/4m= Void. After 1C-1D-1H 1S= PUP IN 1N= 44M WK After 1C-1D-1H-1S-1N 2C=PUP 2D 2D= GF (R) After 1C-1S 1N=11-13 BAL 2N=17-19 BAL | 1C-(x) 1D=4+H 1H=4+S 1S=4+D 1C-(1D) x=4+H 1H=4+S 1S= 4+C 1C-(1H) x=4S 1S=5+S 1C-(1S) 2D=H 2H=D 1C-(1N) 2C=MM 2D= H or S 2M = 5+M 4+m 2N= mm or GF 2 suiter. Jumps Fit only if passed. |
| 1D | | 4/5 | 4S | 5+D unless (4441) shape or occasionally in 3 rd 9-22 HCP Can be light in 3 rd Seat Opening style can be aggressive | 1H/1S Nat F1 can be light in HCP, 1N 5-11 NF 2C C GF (can be 3 card suit) 2D INV+ 4+D, 2H/2S WK. 2N PRE 4+ D 3C Nat INV 3D 4+D c.6-9 HCP 4D PRE 3H/3S/4C SPL 4H/4S Nat | 1D-1M-1N = 17+ Any without 4M 1D-1M-2N = Good raise to 3+M After 1D-1S-1N-2C=PUP 2D) 2D=GF(R) 2M=WK 2N=PUP 3C 1D-1M-3C = 6+D 3M inv After 1D-1M-2M 2N=(R) 3S/3N= Any Singleton | Fit jumps in Comp By passed 2M Fit 3M SPL After 1S overcall 2C=H 2H=C After 1N overcall 2C=MM |
| 1H | | 5(4) | 4S | 5+ card suit except occasionally 4 in 3 rd . 9-22 HCP Can be light in 3 rd seat Opening style can be aggressive | 1S 4+S F1 can be light in HCP. 1N 5-12 NF 2C GF C or GF BAL or INV with 2/3H 2D Nat GF 2S WK. 2N 4+H GF 3C 4+H INV. 3D 4+H c5-9 HCP 3H PRE 3S any Singleton. 3N spade Void 4C 4D Void 4S NAT | After 1H-1N 2C/2D TRF 2H= H+C NF 2S= NAT F1 2N=16-18 5H 4+C After 1H-2C 2D= MIN 2H=GF 5H 2N=GF 6+ H After 1H-3m/3H 3S any Singleton 3N S Void 1H-1S-1N = 17+ any without 4S 1H-1S-3C= 6+H 3S INV | Fit Jumps in Comp and by pased except double jumps by passed SPL After 1 or 2 level overcall 2N 4+ H INV+ CUE= 3H INV+. If passed 2C= 3+H INV 2N = 4+H INV 1H-(1N)-2C = 5S+2H |
| 1S | | 5(4) | 4S | 5+ card suit except occasionally 4 in 3 rd 9-22 HCP Can be light in 3 rd seat Opening style can be aggressive | 1N 5-12 NF 2C GF C or GF BAL or INV with 2/3S 2D/2H Nat GF.2N 4+S GF 3H Nat INV 3C 4+S INV 3D 4+S c.5- 9 HCP 3S PRE 3N Any Singleton 4C/4D/4H Void | After 1S-1N 2C/2D/2H TRF 2S=S+C NF. 2N= 16=18 5S 4+C. After 1S-2C 2D=MIN 2S=GF 5S 2N=GF 6+S After 1S-3m/3S 3N= Any Singleton 4L= Void | Fit Jumps in Comp and by passed except double jumps by passed SPL After overcall 2N 4+ S INV+ CUE 3S INV+. If passed 2C =3+S INV 2N= 4+S INV |
| 1N | | | 4S | 14-16 Balanced. 1 st and 2 nd 15-17 Balanced 3 rd and 4th Hand may include a singleton K or A 1 st 2 nd 4 th . May include any singleton 3 rd Can have 5 card M or 6 card m. Can upgrade or downgrade | 2C (R) 2D/2H TRF 2S= C comp+ or Bal INV (then 2N min 3C max) 2N= 6+D 3X= SPL (1N-3S guarantees 4H) 4C=MM 4D/4H=TRF 4S= Minor Stayman (F to 5N) | 1N-2C 2N=5S min 3C=5H max 3D= 5S max After 1N-2C-2D-3H = 5+/5+ MM INV 4C= Raise to 4N+ with 4card minor. 4D/4H= TFR After 1N-2C-2H-2S = 4S INV -2N= PUP 3C 1N-2C-2S-3H=PUP 3S 1N-2S-3C-3D= NAT 1N=2S=3C=3M = SPL | 2L except 2C 2N/3C/3D/3H TFR 3S max 4D/4H TFR 1N-(3C) 3D/H/S TFR 1N-(3D)- 3H TR 3S 5H GF 1N-(3H)- x= 4 or 5S 3S= no 4S no Stop. 1N-(3S)-X = 4 or 5H. If 1N-(p)-2C-(X) pass= no stop |
| 2C | √ | 0 | 7H | GF Artificial or 23-24 Bal. | 2D (R) 2N/3C TFR 3D = 5+5+ MM 3H= 5+5+mm H SPL 3S = 5+5+mm S SPL | 2C-2D-2H is hearts or 25+ BAL (2S asks) 2C-2D-3H/S = 4suit 5+ diamonds | 1 st DBL by responder 0-3 Thereafter DBL PEN where Pass F |
| 2D | √ | 2 | PEN | 1 st and 2 nd WK 5+ Suit 5-9 HCP 3 rd WK 5+ Suit 0-11 HCP 4 th c 10-13 6 card Suit | 2M Constructive NF 2N (R) 3C F1 3M NAT GF 4C Fit 4H/4S NAT 4N RKCB | 2D-3N- 3D= Min 3X= Max Stopper 3N= Max No stoppers. | 2N (R) over 2M. 3C NF over X Fit Jumps. |
| 2H | | 5 | PEN | 1 st -3 rd WK 5+ Suit 0-11. Optionally aggressive particularly 1 st and 3 rd NV 4 th c 10-13 6 card suit | 2S NF Constructive 2N (R) 3C/3D F1 3S Nat GF 4C/4D Fit 4S/5C/5D NAT | 2H-2N -3C= C SPL or (1 st NV) 5H 3D= D SPL 3H= min 6H no C/D SPL 3S= max S SPL 3N =non-min no SS 4C/4D max void. | 2N (R) over 2S 2N/3C/3D TFR after X. Fit jumps. Fit Non-Jump if 4m or passed |
| 2S | | 5 | PEN | 1 st -3 rd WK 5+ Suit 0-11. Optionally aggressive particularly 1 st and 3 rd NV 4 th c 10-13 6 card suit | 2N (R) 4C/4D Fit 4H SPL 4S/5C/5D NAT 3C/3D/3H F1 | 2S-2N 3C C SPL or (1 st NV) 5S 3D D SPL 3H H SPL 3S min no SS 3N max no SS 4L void. | 2N/3C/3D/3H TFR after X. Fit Jumps. Fit Non-Jump if 4m or passed |
| 2NT | | | 4S | 20-22 BAL | 3C (R) 3D/3H TFR 3S= mm 4C = H S/T 4D= S S/T 4H= C S/T 4S = D S/T | 2N-3C-3D no 4H no 5S 3H= 4+H 3S= 5+S 3N= 44M. 2N-3C-3D-3S = 5+H 4S GF 2N-4C-4D = Last Train After 2N-4H 4S RKCB, 4N Nat | Same as after 3L intervention of 1N X T/O by Non 2N bidder at 3/4 L T/O by 2N bidder at 3L PEN at 4L |
| 3C | | 6(5) | PEN | 0-11 HCP 6+ suit. Optionally aggressive (could be 5 1st + 3rd NV) | 3D PUP 3H 3H F1 3S NF 3N Non removable 4D Optional RKCB 4H/4S/5D Nat | 3C-3D-3H 3S F 3N Removable 4C F 4D Nat F 4M 5M 3+C | 3 suit NF after x. Fit non-jump if Passed. 4D Fit non-jump after 3M |
| 3D | | 6 (5) | PEN | 0-11 HCP 6+ suit. Optionally aggressive (could be 5 1st + 3rd NV) | 3M F1 4C optional RKCB 4H/4S/5C Nat | 3D-3H -3S= No support 3N= Doubleton support hand suitable for H 4m/4H 3+ H | 3 suit NF after x. Fit Non-Jump if Passed. 4C Fit non jump after X/3M |
| 3H | | 6 (5) | PEN | 0-11 HCP 6+ suit. Optionally aggressive . (could be 5 1 st and 3 rd NV) | 3S F1 4C Optional RKCB 4D cue bid 4S/5C/5D NAT | 3H-4C 4D bad hand otherwise respond to RKC | 3S NF after x. Fit non-jump if Passed, 4m fit non- jump after X/3S |
| 3S | | 6 (5) | PEN | 0-11 HCP 6+ suit. Optionally aggressive (could be 5 1 st and 3 rd NV) | 4C Optional RKCB 4D cue bid 4H/5C/5D natural | | Fit non-jump if passed. 4m fit non jump after X. |
| 3N | √ | | PEN | Strong 4M Bid. 8-9 Playing tricks | 4C S/T asks to bid suit below M 4D Bid M 4M p/c 5m 2 losers 5M asks for solid suit 6H p/c | 3N-4C-4D/4H-4S/4N = RKCB in M 3N-4C-4D-4N= 2 spade losers | 4M p/c |
| 4C | | 6 | PEN | Pre-emptive | 4D Optional RKCB 4H/4S NAT 4N NAT | SLAM BIDDING: After M agreed at 3L with 8+ fit 3N usually S/T no SS (in comp 3N S/T only if 9+ fit). 4N RKCB (5C 1/4 5D 0/3 5H 2/5 no Trump Q 5S 2/5 Tump Q 5N+ void showing. 4m RKCB if 3m forcing. 4D RKCB where C agreed 4S RKCB where H agreed. Many jumps above game exclusion RKCB. Responses 0/3 and 1/4 5N pick a slam except 1N-5N and 2N-5N and occasionally when trump ENQ. After RKCB 1 st step Q ask 2 nd step specific K ask 5N pick slam Other= suit ASK After intervention after RKCB X 0/3 pass 1/4 (then x queen ask) | |
| 4D | | 6 | PEN | Pre-emptive | 5C Optional RKCB 4H/4S Nat 4N NAT | | |
| 4H | | 6 | PEN | Pre-emptive | 5m 2 losers in suit 4S NAT | | |
| 4S | | 6 | PEN | Pre-emptive | 5C/5D/5H 2 losers in suit | | |
| 4N | √ | | Pen | 1 st and 3 rd NV Both Minors 6+/5+ Pre-emptive Other Positions: Specific Ace Enquiry | 5N= Bid 6 of better minor 5M= Cue 5C= None 5N= 2 After intervention pass= none x=Ace 5M =cue 5N= GSF | | |
| 5m 5M | | | Pen | Pre-emptive Bid 6 with A or K of M and 7 with both Except that 5H is natural Pre-emptive 1 st and 3 rd NV | | | |