

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1/2 Level; Reopening)</b>
Aggressive; 1 over 1 Forcing; 2 over 1 nonforcing; 2 over 2 forcing; 3 over 2 nonforcing; Cuebid forcing;
Over major overcall: jump cuebid = mixed raise (7-9); if RHO is bidding then 2NT = support, if RHO passes then 2NT natural invitational; fitjumps; jump raise preemptive
Reopening 5+ HCP; 1NT 11-15; jump to 2 or 3 level 6+, 12-15; 2 NT 19-20; Reopening cuebid 20+ balanced; (1 any) - p - (p) - x - (p) - 2 any - (p) - 2 NT = 16-18
(1any) - pass - (2any)- 2NT : 2-suiter; (1any) - pass - (2any) - cuebid asks for stopper
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> , 4 <sup>th</sup> : 15-18; reopening 11-15
Resp 2 <sup>nd</sup> , 4 <sup>th</sup> , reopening 1nt: as over 1nt opening
Answers over 1NT overcalls as over 1NT opening
(1any)-1NT-(p)-system on (1 any) – 1NT – (2 any) – system on
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Aggressive; (1♣) – 2♦: majors; weak jumps; unusual 2NT ((1♣ as far as 1♣ does not show 4+cards) -2NT shows ♣and ♦); over weak 2 or multi leaping michaels
Response: 2NT=forcing, same as after weak2 opening
Reopen: 6+, 12 - 15
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Aggressive; (1♣) – 2♣ clubs; Michaels;
Reopening cuebid: 20+ balanced

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	<b>Lead</b>	<b>In Partner's Suit</b>	
<b>Suit</b>	3 <sup>rd</sup> 5 <sup>th</sup>	3 <sup>rd</sup> 5 <sup>th</sup>	
<b>NT</b>	4 <sup>th</sup> best; top of nothing or 2 <sup>nd</sup> best; Jack denies; King requires deblock (as long as dummie's card allows this)	3.5.	
<b>Subsequent</b>	Attitude, Count, Remaining Count 3.5.	Count	
Other: against NT reverse Smith (high card requires shift, low card promises nothing special); Foster Echo			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx, Axx	AKx, Axx,	
King	KQx, AK	AKJx, KQTx	
Queen	QJx	KQx, QJx	
Jack	JTx, Jx	J(T)x	
10	T9x, Tx	T shows 2 higher cards or highest card	
9	98x, 9x	9 shows 2 higher cards or highest card	
Hi-X	2,4,6,...cards (even)		
Lo-X	1,3,5,...cards (odd)		
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Enc/discouraging	Count	Enc/discouraging
Suit 2	Count	lav	lav
3	lav		Count

W B F CONVENTION CARD
<b>CATEGORY:</b>
<b>NCBO: AUSTRIA</b>
<b>PLAYERS:</b>
<b>Dr. LAUSS Wolfgang – Dr. GLOYER Andreas</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
Strong 1♣ Opening (17+ or other strong hand; blue-club-styled)
5-card majors
2/1 GF (after intervention repetition of 2/1 suit not GF)
1♦ can be void (11-16)
1NT 15-17
<b>PSYCHICS: rare</b>
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2 NT both Minors, less then opening bid

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**VS. NT (vs. Strong/Weak)**  
x=strong (in 4<sup>th</sup> position 10+);  
after 1<sup>st</sup> 2<sup>nd</sup> seat: Extended landy: 2♣ both majors; 2♦ 1 major; 2♥/♠ 4+major/5+minor;  
after 3<sup>rd</sup> 4<sup>th</sup> seat: simple landy: 2♣ both majors; all other suits natural  
2NT: (i) both minors or (ii) any 2-suiter GF  
(1NT)-x-(2any): pass=forcing; x neg x; 2NT invit; suit is NF; pass and after x of pd is 2NT minors

After Landy 2NT asks for further distribution and strength  
(1NT)-2♣-p-2NT-p-3♣=min (3♦asks further: 3♥longer ♥, 3♠ longer ♠, 3NT same length), 3♦=max same length, 3♠/♥ max longer suit  
(1NT)-2♦-p-2NT-p-3♣=min ♥, 3♦=min ♠, 3♥♠ max  
(1NT)-2♥/♠-p-2NT-p-3♣=min with♣, 3♦=min with♦, 3♥ max with ♣, 3♠ max with ♦  
after Landy bid is x by opp: pass to play in the dbled suit, own suit will be bidden, xx asks pd to bid his longer suit

(1nt weak)-p-(2♣)-x:TO (only unpassed hand, x of unpassed hand shows clubs)

(2NT)-3♣ TO with majors (longer ♥); 3♦ TO with majors (longer ♠); x 15+ balanced (further x are then for penalty)

**VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)**

X: TO; Michaels (leaping Michales over weak 2); 4NT shows 2-suiter; after flannery/antiflannery bid in opp's anchor suit: TO, x: weak bal TO or strong (x and x penalty); 2NT:15-18

(3♣/3♦)- multi landy

**VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣**

(1♣): x TO; 2♣ clubs; 2♦ majors; weak jumps; 1NT (2-suiter Min+Maj 5-5-), 2NT minors (10 cards +)

(2♣ strong or precision)-multi landy 4 th level

(1♣)-p-(1♦)-x=TO

1	Enc/discouraging	Count	Enc/discouraging
NT 2	Count	Reversed smith	lav
3	lav	lav	Count

**Signals**  
High encouraging suit  
Small encouraging NT  
Std carding count always

**Trump Signals**

Trump echo (high-low = odd) or lavinthal


**DOUBLES**

**TAKEOUT DOUBLES (Style; Responses; Reopening)**

agressive

**SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS**

Negative x to 4♥; responsive x to 4♥ (after pd's x), to 3♦ (after pd's suit);  
Action/competitive/cooperative x; rosenkranz x (shows A or King after pd's suit); supp x/xx to 2♥ (x above 2♥ T/O character);






**SPECIAL FORCING PASS SEQUENCES**




1 ♣	□	0+	7 ♠	17 HCP + or other strong hand	<p>Artificial  1♦ 0-6  1♥ 7+, no 3 controls;  1♠ 3contr  1NT 4 contr  2♣ 5 contr  2♦ 4-6 with 6card ♥  2♥ 4-6 with 6 card ♠  2♠ 6 contr  2NT 7+ contr  3♣/♦/♥/♠ transferbid for next suit with 7 cards with AK, AQ or KQ, nothing else  3NT 7 cards with AKQ, nothing else</p>	<p>1♣-1♦-1♥ artificial  1♣-1♦-2♥=5♥/4+♣  1♣-1♦-1NT=18/19  1♣-3NT-4♣ asks for cuebidding  after each 1NT rebid of opener : system on as over 1NT opening bid  after 2NT jumprebid of opener: puppet stayman (3♣ xfer for ♣, 4♣ xfer for ♦; 4♦ 5-5 in majors)  after puppet answer of 3♦: 4♣ max with 4-4 in majors; 4♦ no slam interest with 4-4- in majors</p> <p><u>1♣-1♦-1♥:</u>  1♣ artificial  1NT: any 5-5, 4-6 HCP; 2♣ asking (2♦: ♣+major [2♥ asking: 2 ♠ shows ♥; 2NT shows ♠]; 2♥: ♦+♥; 2♠: ♦+♠; 2NT: ♣+♦; 3 ♣: majors with ♣ shortness; 3 ♦: majors with ♦ shortness [next step asks for single or void: 1<sup>st</sup> step single, 2<sup>nd</sup> step void]), as shortness not yet shown, next step asks for shortness (answers show shortness upwards; next step asking for single or void)  <u>2 ♣, ♦, ♥, ♠:</u> 6 card suit, 0-3 HCP</p> <p>1♣-1♦-1♥-1♠-1NT20-21; 2NT24-25  1♣-1♦-2NT22-23  1♣-1♦-3NT to play</p> <p><u>1♣-1♦-1♥-1♠-2♣ GF:</u>  2♦ no minimum hand  2♥ minimum hand (0-3, no king)  2♠ 5 cards, no minimum hand, at least Q+ in ♠  2NT 5 cards ♥, no minimum hand, at least Q+ in ♥  3 ♣, ♦ 5+ cards, no minimum hand, at least Q+</p> <p>1♣-1♥/♠-2NT=21-22</p> <p>1♣-1NT: 2♣(bal); 2NT(♣+other suit); 3♣(clubs)</p> <p>1♣-1NT-2♣(bal): 2♦ (bal); 2NT (♣+othersuit)  3♣(clubs)</p> <p>1♣-2♣ or more controls: bids are natural, 2NT natural (3♣ then puppet stayman , other bids xfers)</p> <p>1♣-2♦/♥-2NT: asks for shortness (3NT shows then no shortness)</p>	<p>1♣-(x)-xx=4-6, 5+♣; 1♦=4-6</p> <p>1♣-(1♦)-x=4-6</p> <p>1♣-(1♥)-x=7+, no 3 controls; 1♠=3contr. no stopper; 1NT= max 3contr. +stopper in ♥ (positional bid); 2♣=4contr, 2♦ (as long as 1♥overcall shows hearts) = 5 contr.</p> <p>1♣-(1♠)-x=7+; 1NT= max 3contr +stopper in ♠ (positional bid), 2♣=3 controls no stopper, 2♦=xfer, 2♥ (as long as 1 ♠ overcall shows spades)= 4 contr</p> <p>1♣-(1♥)-2♥=4-6 with 6♠  1♣-(1♠)-2♦=4-6 with 6♥</p> <p>after GF sequences each x is for penalty  after NGF sequences first x is for TO</p> <p>1♣-(1NT+)- x 7+ no 5-card suit</p> <p>1♣-(1NT)-x-(2any)-cuebid=4-4-4-1 with good hand (single in opps suit)</p>
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1♦		0+	4♥	11-16	<p>Inverted minors GF (only for unpassed hand) 2NT 11-12 invitational</p> <p>2♥: 4+♥ with 5+♠, 4-8 2♠: 4+♥ with 5+♠, 9-11 2NT asks then for further distribution and strength: 3♣ min 5/4. 3♦ max 5-4, 3♥ 5-5, 3♠ 6-4 or more, 3NT 5-4-2-2 max with values in minors</p>	<p>After inverted min opener bids natural or values or 2NT (balanced good 13-14), 3♥/♠/4♣ splinter; 1♦-(any)-2♦ forcing (2/1), x TO</p> <p><u>checkback:</u> 1♦-1maj - 1♠or1NT-2♣: nonforcing checkback; 2♦ GF checkback nonforcing checkback requires bid of 2♦ from opener (see additional notes)</p> <p>1♦- (p) -3♥/♠ = NF preempt</p>	<p>1♦- (p, x or 1 any)- 2NT : at least 9 cards in minors weak+</p> <p>1♦- (1 any)- x and then 2NT : invitational 1♦- (2any)- 2NT: invitational</p>
1♥		5	4♦	11-16	<p>After 1<sup>st</sup> 2<sup>nd</sup> seat 1NT forcing 1 round; 2/1 GF; Simple raise constructive; double raise preemptive; Bergen raises (on after x, off after other competition); jacobly 2NT (asking for shortness, for 2<sup>nd</sup> suit (biiden in 4<sup>th</sup> level) or min/max (4<sup>th</sup> in maj shows min); shortness bidden in 3<sup>rd</sup> level, next step asks for single or void); fitjump after competition (not after x); 2♠ : weak jump shift</p>	<p>1♥-2♥: 2♠:shows shortness (2NT asks: shortness upwards), 2NT Help suit game try in sp, 3♣/♦ help suit game try 1♥-1NT-2♠ can be 2 cards 1♥ - 3♠ weak, 3 NT splinter 1♥- (p)-1 any-(p)-2NT 14/16 good 6 card major, 3NT 14/16 good 7 card major</p>	<p>After 3<sup>rd</sup> 4<sup>th</sup> seat: reverse drury; 2♠=4+ invitational with shortness (2NT asks for shortness, answers upwards); fit jump; no Bergen</p>
1♠		5	4♥	11-16	<p>Same as over 1♥</p>	<p>1♠-2♠: 2NT shows shortness (3♣ asks: shortness upwards, f.e. 3♦ is ♠shortness), 3♠/♦/♥ help suit game try 1♠ - 3♥ weak, 3NT splinter 1♠- (p)-1NT-(p): 2NT 14/16 good 6 card major, 3NT 14/16 good 7 card major</p>	<p>After 3<sup>rd</sup> 4<sup>th</sup> seat: reverse drury; 2NT=4+ invitational with shortness (3♣ asks for shortness, answers upwards); fit jump; no Bergen</p>
INT				15-17	<p>2♣ stayman; 2♦/♥ x-fer; 2♠ asking min/max; 2NT/3♣ x-fer; 3♦/♥ strong x-fer; 3♠ quantitative, 4♠/♦ (in jump situation) southafrican texas x-fer</p>	<p>1NT-2♣-2 any-3♣ asking for further distribution</p> <p>1NT-2♣-2♦-3 major shows shortness in this major</p> <p>1NT-2NT/3♣-3 x-fer suit- 3 major shows shortness in this major</p> <p>1NT-2♣-2♠-3♥ shows shortness</p> <p>1NT-2NT-3♣-3♦ natural with slam interest in minor</p> <p>Smolen</p> <p>Preaccept 2NT: 3 cards maximum Preaccept 3 major: 4+ maximum</p> <p>1NT-2♣-2NT-new suit forcing</p>	<p>1NT-(x): pass requires xx from opener,; xx requires 2♣ from opener; 2♠/♦/♥ x-fer; 2♣ natural; 2NT minors; after pass and obligatory xx of opener: pass shows good hand; suit shows this suit + at least 1 higher suit;</p> <p>1NT-(any natural bid)- x: TO; suit in 2 nat to play; 2NT lebensohl; cuebid (other major without stopper), leb and then cuebid (other major with stopper); 3NT no stopper; leb and then 3nt shows stopper</p> <p>1NT-(f.e.2♥ nat)-2♠ NF; 2 NT leb and after 3♣ 3♠ invitational; 3♠ forcing</p> <p>1NT-(any artificial bid)-x and x again shows penalty, pass and then x shows T/O; 2NT leb, bid in opps suit shows stopper there;</p>

2♣		5	4♥	11-16	2♦ relays; 2♥/♠ RoundForce; 2NT 10-12 bal; 3♦ (invitational): ♥+♠, 3♥: ♦+♥; 3♠: ♦+♠	2♣-2♦-3♣-3♦: 3♥ diamond stopper, 3♠ heart stopper, 3NT spade stopper 2♣-2♦-2NT-3♦: 3♥(♦+♥), 3♠(♦+♠), 3NT (♥+♠)	2♣- (2 any) – 2 or 3 any new suit without jump: NF 2♣- (2 any) – neg x - (p) - 2 NT with stopper in opp suit
2♦		(5) 6		Weak 2	2♥/♠ NF; 2NT relays,	After 2NT: features	
2♥		6		Weak 2	2♠ NF; 2NT relays	After 2NT: features	
2♠		6		Weak 2	2NT relays	After 2NT: features	
2NT	□	5/5Min		5-11, minors	3♥ relays	3♠=5-5- min; 3NT=5-5- max; 4♣/♦ longer suit; 4♥ 5-5 with 3♥; 4♠ 5-5- with 3♠	
3♣		6/7		preempt	New suit forcing		
3♦		6/7		preempt	New suit forcing		
3♥		6/7		preempt	New suit forcing		
3♠		6/7			New suit forcing		
3NT	□			1 <sup>st</sup> /2 <sup>nd</sup> seat Gambling without outsidestopper	4♣ pass/correct		
4♣		7+		preempt			
4♦		7+		preempt			
4♥		7+		preempt			
4♠		7+		preempt			
						<b>HIGH LEVEL BIDDING</b>	
						RKC 03/14/25/2+Q; q-asking: no Q return to trump suit, 5NT q and no king, new suit shows Q with specific K; 4NT- (x): DOPI; 4NT-5NT=2Keycards + void (no further asking bids for void, next bids are proposal for play or asking for values); 4NT-6any= 1 Keycard + void 5NT asks for specific kings	
						Exclusion RKC	
						Splinter, cuebids,	
						Josephine (answers: 0,1,2...)	
						DOPI/ROPI at 5 <sup>th</sup> level (answers 3/4/2 out of 5) DEPO at 6 <sup>th</sup> level	

Additional Notes:

- always system on over 1nt of opener or rebidder or overcall nt, as well over 1cl and positive answer and then 1nt!
- 1 any - (2-suiter): x points (so x and x is penalty; pass and x is TO); new suit forcing; bid in opp's suit shows, 2NT meaning as no overcall
- 1♦ - (1♥/♠): 2♥/♠= asking for stopper; 3 cuebid= splinter;
- 1♥ - (1♠): 2♠ asking for stopper; 3♠ splinter;
- 1 any - (1NT) - 2NT= 2suiter GF
- 3NT after 2/1 response: 7 cards + stopper
- 1 NT – (p) – 2 xfer suit – (p): 2NT= max with 3 cards; 3 xfer suit=max with 4 cards – further rebid of responder: re-xfer
- 1 maj – (p) – 1NT forc – (2/3 any) – x=TO
- 1 maj – (p) – 1NT forc – (2/3 any) – p – (p) - x=TO
- 1 any – (p) – 2/1bid – (p) – 2NT nothing special, 3NT shows 15-17
- 1♥ – (p) - 1NT – (p) – 2minor – (p) – 2♣=good minor raise, 3minor =normal minor raise

- 1maj – (p)- 2/1bid – (p) – 2any – (p) : 4maj=support with very good minor; 2maj=raise; 3maj=good raise
- 2-way-checkback 1♦/♥-1 major-1♠/1NT:
  - 2♣x-fer for 2♦: then invitational bids; other major shows shortness; 2NT = 4 major+6 minor; 3♣/♦ = 5major+5minor
  - 2♦ checkback GF
  - ♦/♥-1 major-1NT-2NT=invitational