

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Light overcalls on level one
Constructive overcalls on level two if partner didn't pass
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-17 2 nd /4 th 11-15 Reopening
JUMP OVERCALLS (Style; Responses; Unusual NT)
Over 1♣ 2♦=majors
Light natural jumps
Reopen: usually constructive
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Micheals, Ghestem any strength, after 2♠♥♦ weak openings 4♣/♦=♣/♦+major
VS. NT (vs. Strong/Weak; Reopening;PH)
Vs strong: 2♣=majors 2♦ one major 2♥/♠=5M+4+minor
Dbl=strong
Vs weak: like vs strong
Reopen: same as above
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Dbl=T/O cue bid usually 2suiter, NT natural
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs strong 1♣: x=♠♣ or ♥♦ 1♦=♠♥ or ♣♦ 1NT=♠♥ or ♠♦
Vs strong 2♣ natural
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers in many situations

LEADS AND SIGNALS			
OPENING LEADS STYLE			
Lead	In Partner's Suit		
Suit	2 nd /4 th		
NT	2 nd /4 th		
Subseq	same		
Other:	2 nd /4 th		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax AKx+	Ax AKx+	
King	Kx KQx+ AK(sec)	Kx KQx+ AK(sec)	
Queen	Qx QJx+ AQJ+	Qx QJx+ AQJ+	
Jack	Jx JTx+ HJT+	Jx JTx+ HJT+	
10	Tx HTx HT9x+	Tx HTx HT9x+	
9	109x+ J987	109x+ J987	
Hi-X	xXx xXxx(+)	xXx xXxx(+)	
Lo-X	HxxXx HXx	HxxXx HXx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Count	Count	Count
Suit 2	Enc	Lavinthal	Lavinthal
3			
1	Count/Enc (depends)	Smith	Count
NT 2		lavinthal	lavinthal
3		Count	
Signals (including Trumps):			
Low/Hi=even Low=encourage Smith low= encourage			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
On level 1 promises 3card major support			
(1♣)-dbl-(pass)-1♦- 0-6 any			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support dbl			

W B F CONVENTION CARD
CATEGORY:
NCBO: Poland
PLAYERS: Bartosz Chmurski – Piotr Tuczyński
EVENT All Events
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural with 1♣ 2+ opening
2♣=strong
1NT=14-16
2♦=one major suit weak
2♥/♠= 2suiter with minor
Many transfers in competition
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ one major suit weak
Many transfers in competition
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♥	11-22 natural 11-13 BAL 18-23 BAL	1♦=0-6any or 7-11 minor/s or 13-15 BAL with xx in Major or 16+ BAL 2♥=12-15 BAL 2♠=♣INV 3♣=5♠-4♦ INV 2♣=GF♦ 2♦=GF♣	1♣-1♦-1NT=17-19BAL 1♣-1M-2♦nat or GF♣ 1♣-1NT-2♦=R 1♣-1♦-3♥♣=GF 5♣-4♦♥♣ 1♣-1M-2♣-2♦=R 1♣-1M-2M-3M=INV	Pas-1♣-2♥/♠=5♥/♠+3+♣ Many trf in competition
1♦		4	4♥	11-22 4 if 4441	2♥=5♠-4♥ 5-9 2♠=5♠-4♥ 3♣=♣INV 3♦=mixed raise	1♦-1M-2♣=nat F1 1♦-1♥/♠-2♠/♥=16+3♥/♠ or 4441 with 4♥/♠	Trf in competition
1♥		5	4♦	11-22	2♠=1minor INV 2NT=mixed raise or 10-11 3♥ sup	1♥-2♣-2NT=R 1♥-2NT 3♠=GF 3♦=INV	If 2NT and opp s lower is GF with sup higher is INV
1♠		5	4♥	11-22	3♣=Limit ♥raise 3♦=any weak SPL 3♠=any void As after 1♥ except: 3♣=INV with ♥ 3♥-Limit ♠Raise 3NT=any void	1♥-3♦-3♥=R 1♥-1♠/NT 2♣=Gazilli 1♠-1NT-2♣=Gazilli 1♠-2NT-3♣=GF 3♦=INV 1♠-3♦-3♥=R	Same as 1♥
INT			3♠	14-16 could be 5major	2♠=♣ or INV 2NT=♦ or minors weak 3♣=puppet 3♦=5-5♦GF 3♥/♠=5431 4♦/♥=trf	1NT-2♣-2♦/♥-2♠=INV 5♠ 1NT-2♦/♥-2♥/♠- 2NT and above=trf GF 2♠ after 2♥ INV♥	Trf in competition
2♣	x	0	4♥	23+BAL or any GF	2♦=1-2contrs 2♥-0contr 2♠=3+contr(force to 4NT 2NT-3♣♦♥=trf good suit	2♣-2♦-2♥=23-24BAL or nat	In competition dbl T/O Pass nothing special
2♦	x	0	2♠	6+♥/♠ 5-10HCP	2♠=P/C 2NT=R 3♣=bid Y S trf, 3♦=bid Y suit 3♥/♠=nat GF	2♦-2NT-3♣= any minimum	2♦-(2♥/♠)-dbl P/C
2♥	x	5	x	5♥-4+minor (4 if nv)	2NT=R 2♠=nat NF 3♦=INV with ♥supp		
2♠	x	5	x	5♠-4+minor (4 if nv)	2NT=R 3♥=INV with ♠ supp		
2NT	x	0	x	20-22 BAL could be 5major			
3♣		6	x	Natural weak	3♦=bid 3♥		
3♦		6	x	Natural weak			
3♥		6	x	Natural weak			
3♠		6	x	Natural weak			
3NT	x	0	x	Gambling	4♦=R		
4♣				natural			
4♦				natural			
4♥				natural			
4♠				natural			
4NT				Ace asking	5♣=0 5NT=2 6♣=A♣		
5♣				natural		HIGH LEVEL BIDDING	
5♦				natural		RKCB 102 Q kings 012 if Q	
5♥						5NT RKCB if 4NT missed 012	
5♠						Exclusion 012	
						Cue-bids	

