



NAMES Anne Brenner/David Caprera Precision

GENERAL APPROACH

PRECISION. Rebid 2M=6+suit. 2NT=default.

Two Over One: Game Forcing Game Forcing Except When Suit Rebid

VERY LIGHT: Openings 3rd Hand Overcalls Preempts

FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT 14 to 16 3♣ transfer to ♦
15 to 17 3♦ minors GF
 5-card Major common 3♥ 4x1 stiff ♥
 System on over * 2♣ 3♠ 4x1 stiff ♠
 2♣ Stayman Puppet secondary minor transfer
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen Tr Lebensohl
 2♥ Transfer to ♠ Lebensohl (___) denies
 2♠ range/♣/2254 Neg. Double 2+3 level
 2NT puppet/3154/44m Other: Modified Meckwell/Pen *

2NT 19(20) to 20(21)
 Puppet Stayman
Transfer Responses:
 Jacoby Texas
 3♠ ♣ ST or both m
 Smolen 4♣=♦ ST

3NT solid to minor
 A/K outside. 4m. 4M. 4NT. 5NT

Conventional NT Openings
 3NT=TP /interference

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splitter
 Other: 3♣=GF 3♦=GI 3M=TP 3OM+=void
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. limit+ to ___
 3NT: stiff/♠ to void ♣/♥
 Drury Reverse 2-Way Fit
 Other: 1M-3m, 1♠-3♥=invit. FJS-BPH.
 P-1M-2NT=♣'s, 1♥-2♠=6-9.

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
 1♣
 1♦

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: F1. GF with 4M
 Frequently bypass 4+♦ 1N/1D=6-11
 1NT/1♣ 12+ HCP to 5+♥'s
 2NT Forcing Inv. 12 to bad 13
 3NT: good 13 to 16
 Other UMJODOO. 1♦-3♠=mixed both m

SPECIAL DOUBLES

After Overcall: Penalty usually not
 Negative thru 4♠ (promises 4OM)
 Responsive : thru 4♠ Maximal
 Support: Dbl. thru any Redbl
 Card-showing Min. Offshape T/O
 Snapdragon. (1X)-1Y-(*)-**-**=values/xx in Y

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv. bal 2NT 19-20 2NT sys on ___
 Balancing: 11 to 15
 Jump to 2NT: Minors 2 Lowest
 Conv. bal 1NT-2♣-2X/2NT max

DEFENSE VS NOTRUMP

vs: strong/2NT weak (has 13-)
 2♣ ♣+M 9+combine majors
 2♦ ♦+M 9+ combine transfer ♥
 2♥ natural transfer ♠
 2♠ natural 4♠+5m
 Dbl: ♣♦♦, M's, bigNT penalty
 Other 2NT/weak 4H+m
 Opponents favorable=weak NT

SIMPLE OVERCALL

1 level 6 to 18 HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak
 JQ:JS; transfer q/q=limit+; 2NT/M=hi ODR lim

JUMP OVERCALL

Strong Intermediate Weak
 2NT=Mod Ogust. transfers+FJS/DBL

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID

OVER: Minor Major
 Natural
 Strong T/O
 Michaels
 3♣=POC; 2NT bid GI

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit
 2NT Over Limit+ Limit Weak
 Majors
 Minors
 Other 2M-1, 2M, 3M-1, 3M, Tr, FJS, 3NT

VS Opening Preempts Double Is

Takeout thru ___ Penalty
 Conv. Takeout: no lebensohl if * BPH
 Lebensohl 2NT Response
 Other: 3M/4m/4oM/4M/4NT over 2M.

SLAM CONVENTIONS

Gerber : 4NT: Blackwood RKC 1430
 4X+1=KCK; 6card KCB; 1NT-2♣-2M-4♦=KCB; Exclusion; All: 0/3, 1, 2-q, 2+q
 void show; modified KCB/2M-2NT +3bids; RDBL-UTL by steps (P=no control)
 vs Interference: DOPI DEPO Level: DOPI-steps, DEPO-keycard ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
(X)X x x(X)X (X)X (X)X(X)	(X)X(X)X (X)X(X)X
x x(X) x x x(X) (X)X(X) (X)X(X)X	(X)X(X)X (X)X(X)X
A(K)x T(9)x A(K)J x A Q J x	A Q J x A T 9 x
K(Q)x K J(T)x A J(T)9 A T 9 x	K Q J x (K) Q T 9
Q(J)x K T(9)x K Q J x (K) Q T 9	Q J T x Q T 9 x
J(T)9 Q T(9)x Q J T x Q T 9 x	J T 9 x T 9 x x
K(Q)T 9 J(T)9 x T(9)x x	

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 NT: A/Q=att, K=cnt/unblock Attitude vs NT
 Suit: 5+ lev/opp preempt KQ=cnt; 6 lev x from Qx/Kx

Primary signal to partner's leads

Attitude Count Suit preference

DEFENSIVE CARDING

vs SUITS vs NT
 Standard:
 Except
 Upside-Down:
 count
 attitude

FIRST DISCARD

Lavinthal
 Odd/Even

OTHER CARDING

Smith Echo Reverse
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING

PLEASE ASK